

CS:ST

Lecture XII

9 October 2020

Theorem (Skoerfeld).

Every Π_1^1 -set is \aleph_1 -Suslin.

Theorem (Martin).

If there is a measurable cardinal, then all Π_1^1 -sets are determined.

Fundam. Math. 66 (1969/1970), 287-291

Measurable cardinals and analytic games

by

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Introduction. A subset P of ω^ω is *determinate* if, in the sense of [5] the game $G_\omega(P)$ is determined. The assumption that every projective set is determinate implies that every projective set is Lebesgue measurable (see [6]) and leads to a complete solution to the problem of reduction and separation principles in the classical and effective projective hierarchies [1], [4]. Because of these and other consequences it would be pleasant to have a proof that every projective set is determinate. The best available result is that every F_{\aleph_1} is determinate [2]. It is not provable in Zermelo-Fraenkel set theory that every analytic (Σ_1^1) set is determinate [5]. ⁽¹⁾

We remember that if $A \in \Pi_1^1$, then there is a tree T on $\omega \times \omega$ such that

BK-code for T_x
 $g: \omega \rightarrow \mathcal{C}_1$
 s.t. $\exists i, j \in K_x$

- $x \in A$ if and only if (T_x, \supseteq) is wellfounded
- if and only if $(T_x, <_{KB})$ is wellordered
- if and only if there is an order preserving map from $(T_x, <_{KB})$ to $(\omega_1, <)$
- if and only if there is a KB-code for T_x

BK

where $<_{KB}$ is the Kleene-Brouwer order on $\omega^{<\omega}$. For any $s \in \omega^{<\omega}$, we write $<_s$ for the order induced by the Kleene-Brouwer order on $\omega^{<\omega}$ on K_s , i.e., $i <_s j$ if and only if $s_i <_{KB} s_j$. Note that since K_s is finite, $(K_s, <_s)$ is a (finite) wellorder.

if $s_i <_{KB} s_j$
 $\exists g(i) < g(j)$

on $\omega \times \mathcal{C}_1$

Goal: find a tree \hat{T} s.t.
 $(x, g) \in [\hat{T}]$ iff g is a BK-code for T_x

So: $x \in p[\hat{T}] \iff x \in A$

How do we code "finite approximation trees" to a BK-code on objects of size \mathcal{C}_1 ?

M := the set of partial functions from ω to \mathcal{C}_1 with finite domain

$$|M| = |[\omega]^{<\omega} \times \mathcal{C}_1^{<\omega}| = \mathcal{C}_1$$

A is \mathcal{C}_1 -Suslin $\iff A$ is M -Suslin

Fix a bijection $i \mapsto s_i$ from $\omega \rightarrow \omega^{<\omega}$ such that if $s_i \subseteq s_j$, then $i \leq j$. (This implies that $lh(s_i) \leq i$.) Let $T \subseteq (\omega \times \omega)^{<\omega}$ be a tree, $x \in \omega^\omega$, and $s \in \omega^{<\omega}$. Then we let

$$T_s := \{t \in \omega^{<\omega}; (s \upharpoonright lh(t), t) \in T\}$$

$$T_x := \{t \in \omega^{<\omega}; (x \upharpoonright lh(t), t) \in T\} = \bigcup_{n \in \mathbb{N}} T_{x \upharpoonright n}$$

$$K_s := \{i \leq lh(s); s_i \in T_s\}, \text{ and}$$

$$K_x := \{i \in \omega; s_i \in T_x\} = \bigcup_{n \in \mathbb{N}} K_{x \upharpoonright n}$$

We note that T_s is a tree of finite height (every element $t \in T_s$ has length $\leq lh(s)$) and that K_s is a finite set. We observe that $T_x = \{s_i; i \in K_x\}$ (but, in general, $T_x \supseteq \{s_i; i \in K_x\}$).

Let g be a BK-code for some tree S . Then $u \in M$ is a finite approximation to g if $dom(u) \in \{i; s_i \in S\}$ and $u(i) = g(i)$.

Let $v \in \omega^{<\omega}$ and $s \in \omega^{<\omega}$

$$v = (v_0, \dots, v_u)$$

$$s = (s_0, \dots, s_u)$$

[fix T tree repr. of $\Sigma^!$ set]

We say

v is coherent with s

if

- $\forall i \leq u$

$$\text{dec}(v_i) = K_{s \upharpoonright i}$$

- $\forall i \leq u$

$$v_i : K_{s \upharpoonright i} \rightarrow \mathcal{C}_1$$

is order preserving

$$(K_{s \upharpoonright i}, \leq_{BK})$$

$$\text{and } (\mathcal{C}_1, \leq)$$

- $\forall i \leq j$

$$v_i \leq v_j$$

$$\hat{T} := \{(s, v) \mid v \text{ is coherent with } s\}$$

DEPENDS ON THE CHOICE OF T, T_s, T_x, K_s, K_x

SHOENFIELD tree

Claim $A = p[\hat{T}]$.

[This proves Shoenfield's Tree.]

Pf of Claim

" \subseteq ". Let $x \in A$.

By the equivalences, BK -code for T_x .

find $g: \omega \rightarrow \mathcal{C}_1$

$$v_i := g \upharpoonright K_x \upharpoonright i$$

If you define v by
 $v_i := q \uparrow K_x \uparrow i$,
 then for each n $(x \uparrow n, v \uparrow n)$ is
 consistent by definition and thus

$$(x, v) \in [\hat{T}],$$

$$\text{so } x \in p[\hat{T}].$$

" \supseteq ". Let $(x, v) \in [\hat{T}]$.

$$\text{So: } v_i : K_x \uparrow i \longrightarrow \mathcal{D}_1.$$

$$\text{with } i < j \implies v_i \subseteq v_j$$

$\hat{v} := \bigcup_{i \in \mathbb{N}} v_i$ is a function with domain

$$\bigcup_{i \in \mathbb{N}} \text{dom}(v_i) = \bigcup_{i \in \mathbb{N}} K_x \uparrow i = K_x.$$

Together $\hat{v} : K_x \longrightarrow \mathcal{D}_1$
 order preserving

$$\text{so } q : n \longmapsto \begin{cases} \hat{v}(n) & \text{if } n \in K_x \\ 0 & \text{o/w} \end{cases}$$

is a \mathbb{K} -code for T_x .

Thus $x \in A$. [by our equivalences.]
 q.e.d.

Theorem (Martin)

If κ is measurable, then every $\mathbb{N}^{\mathbb{N}}$ set is determined. ✓

ROWBOTTOM'S THM If S is countable and $\{f_s; s \in S\}$ is a family of finite colouring on κ , then there is a set H of κ s.t. H is homogeneous for f_s (f.a.s.e.S).

κ is measurable \implies κ is countable

We prove Martin's theorem by showing:

if κ satisfies Rowbottom, then every $\mathbb{N}^{\mathbb{N}}$ -set is determined. ✓

How does κ even get involved?

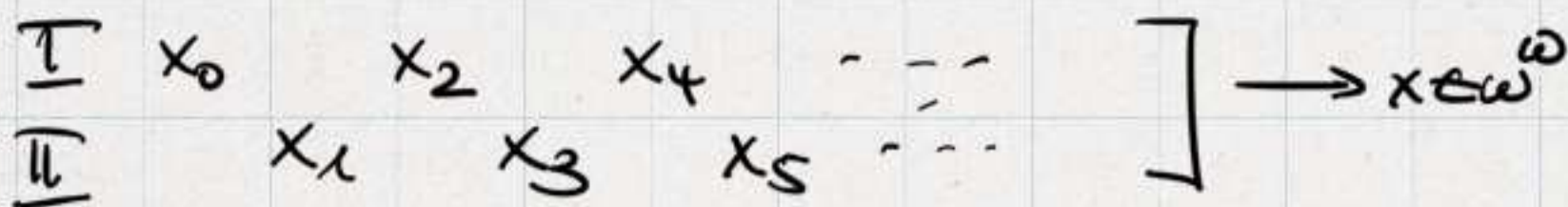
Apply Shorefield's Tree to get that $A \in \mathbb{N}^{\mathbb{N}}$ is κ -Suslin and play

an auxiliary game on the Shorefield tree. ✓

$f: \omega \rightarrow \kappa$ is a partial fu from ω to κ with f finite domain $=: M$

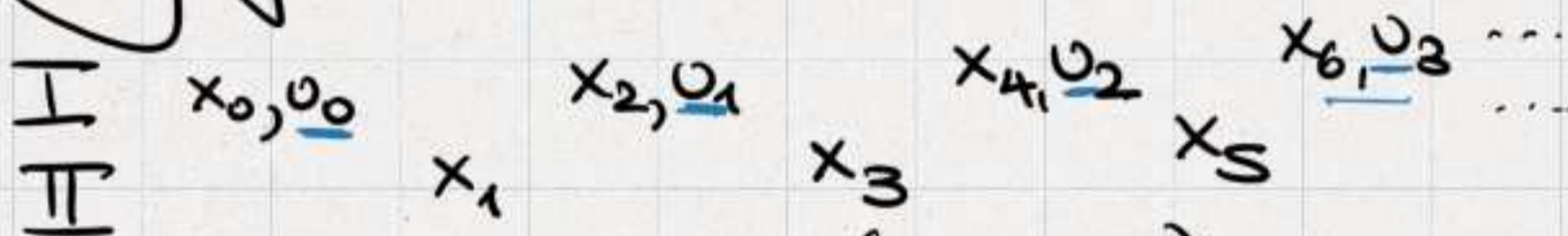
If $A \in \mathbb{N}^{\mathbb{N}}$, get Shorefield tree on κ
 $\hat{T} \subseteq \omega \times M$ s.t. $A = p[\hat{T}]$.

Consider $G(A)$



I wins if $x \in A$.

Auxiliary game $G_{aux}(\hat{T})$



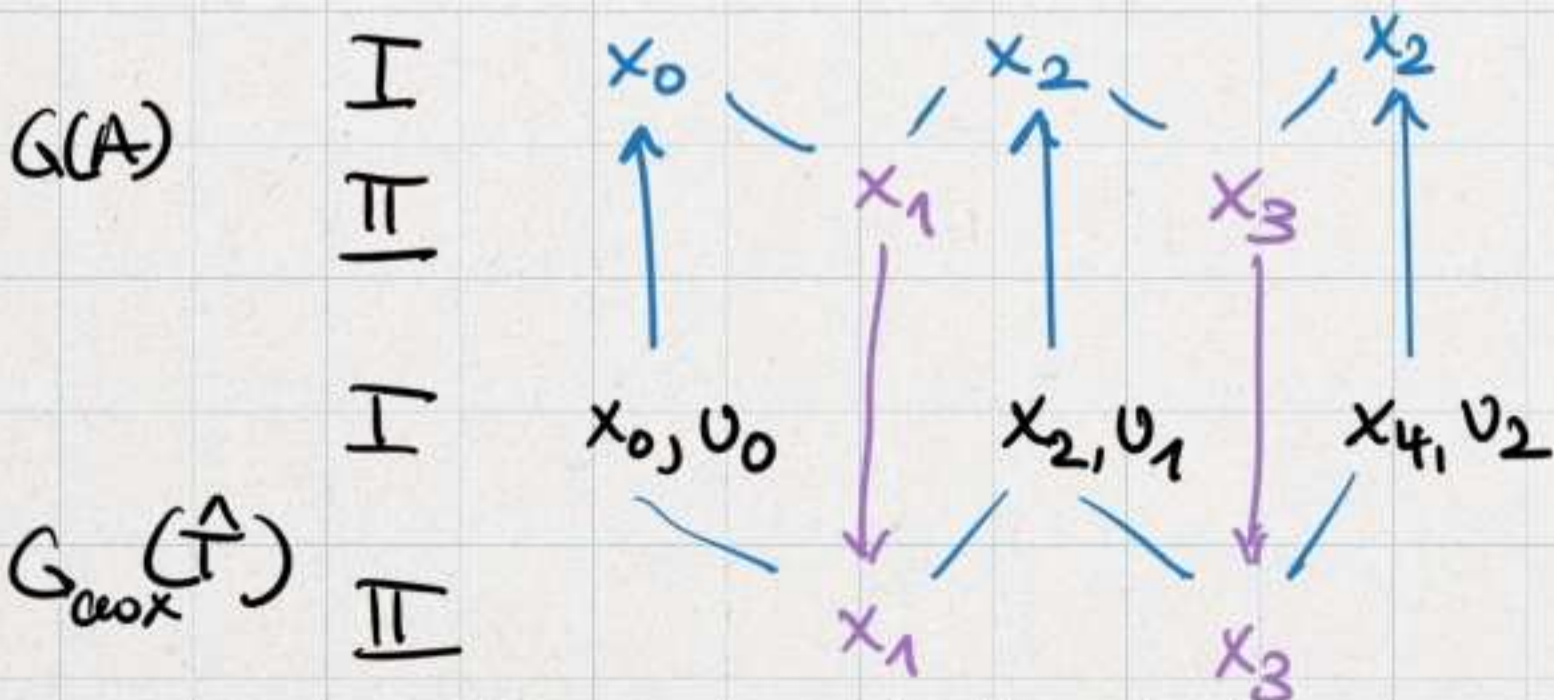
$$x = (x_i; i \in \omega)$$

$$u = (u_i; i \in \omega)$$

I wins if $(x, u) \in [\hat{T}]$.

$$\Rightarrow x \in p[\hat{T}] = A.$$

Translation of a winning str. for player I from $G_{aux}(\hat{T})$ to $G(A)$:



This is a winning strategy.

What about player Π ?

$G(A)$ $\begin{array}{c} \underline{I} \\ \underline{II} \end{array}$

x_0



$x_{0,1}$

?

$G_{\text{aux}}(\hat{T})$ $\begin{array}{c} \underline{I} \\ \underline{II} \end{array}$

A winning str. for player Π needs input of the game (x_0, v_0) [in the first step] and thus cannot work w/o additional information.

This extra information will be provided by the measurable cardinal!

ROW BOTTOM For S ctbl, $\{f_s; s \in S\}$ finite coloring into κ , there is uncountable $\#$ s.t. for each s , $\#$ is homogeneous for f_s .

Take a w.s. τ for player Π in $G_{\text{aux}}(\hat{T})$ use $\#$ to define $\tau_{\#}$ in $G(A)$ s.t.

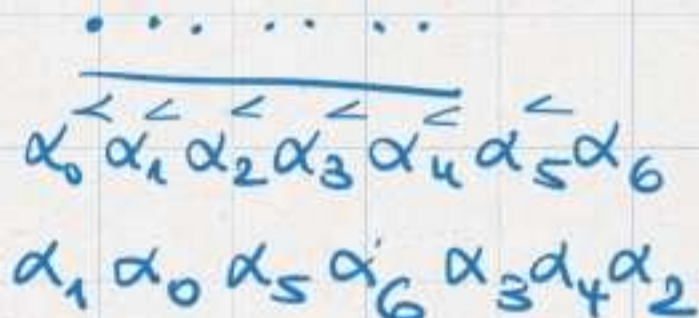
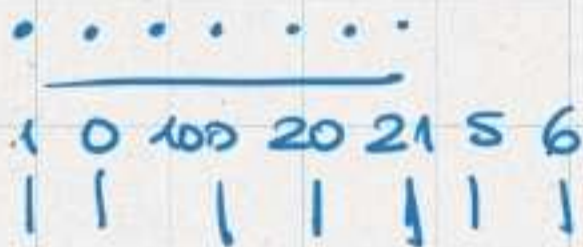
$\tau_{\#}$ is winning in $G(A)$.

Let $s \in \omega^{\lt \omega}$. We define f_s :

$$k_s := |K_s|.$$

If $Q \in [K]^{k_s}$, compare

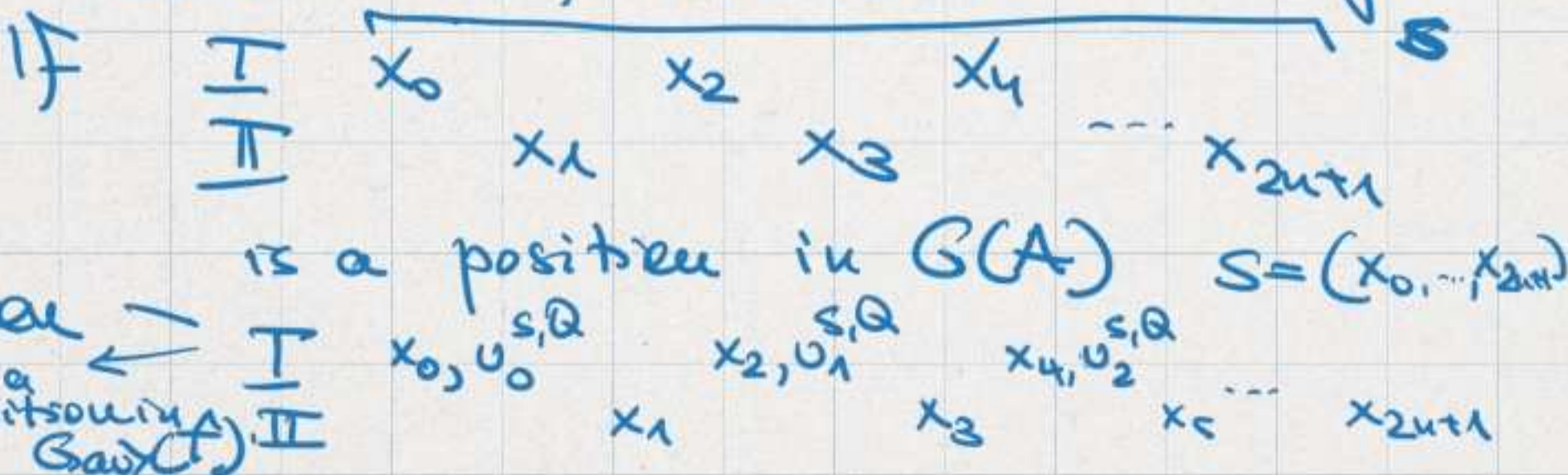
$$(K_s, \prec_{BK}) \qquad (Q, \prec)$$



Let $w: K_s \rightarrow Q$ be the unique order preserving map from (K_s, \prec_{BK}) into (Q, \prec) .

$$v_i^{s,Q} := w \upharpoonright K_s \upharpoonright i.$$

This is the only way I can define $v_i^{s,Q}$ to get a finite approximation for a BK -code provided that I fix the set Q as range.



With fixed s, Q , we write

$s_{*,Q}$ for this uniquely defined position.

$$f_s(Q) := \tau(s_{*,Q})$$

the answer of the w.s. τ in $\text{Game}(\uparrow)$ to the position s in $\mathcal{G}(A)$ augmented in the unique way associating range Q .

f_s is a k_s -colouring, so

$\{f_s; s \in \omega^{<\omega}\}$ is a ctbl set of finite colouring, so ROW BOTTOM

\implies there is an uncountable homogeneous H :

i.e., for every s and every $Q, Q' \in [H]^{k_s}$

$$\tau(s_{*,Q}) = f_s(Q) = f_s(Q') = \tau(s_{*,Q'})$$

The τ -answer does not change, as long as $Q \subseteq H$. So, we define

$$\tau_H(s) := \tau(s_{*,Q}) \quad \text{for any } Q \in [H]^{k_s}.$$

Claim If τ was winning in $G_{\text{aux}}(\mathbb{T}^A)$,
 and H is homogeneous for all
 f_s ($s \in \omega^{<\omega}$) defined via τ ,
 then τ_H is winning in $G(A)$.

Proof. Suppose not: so there is a strategy
 σ winning against τ_H in $G(A)$:

$$\underline{x := \sigma * \tau_H} \in \underline{A}$$

any uncountable
 set of ordinals

\iff there is an order preserving map

$$f: (\tau_x, \prec_{BK}) \longrightarrow (\alpha, \prec)$$

\iff there is a BK-code for τ_x

\iff there is a BK-code g for τ_x
 with $\text{ran}(g) \subseteq H$.

$$g: \omega \longrightarrow H$$

$$\forall i, j \quad s_i, s_j \in \tau_x \implies i <_{BK} j \iff$$

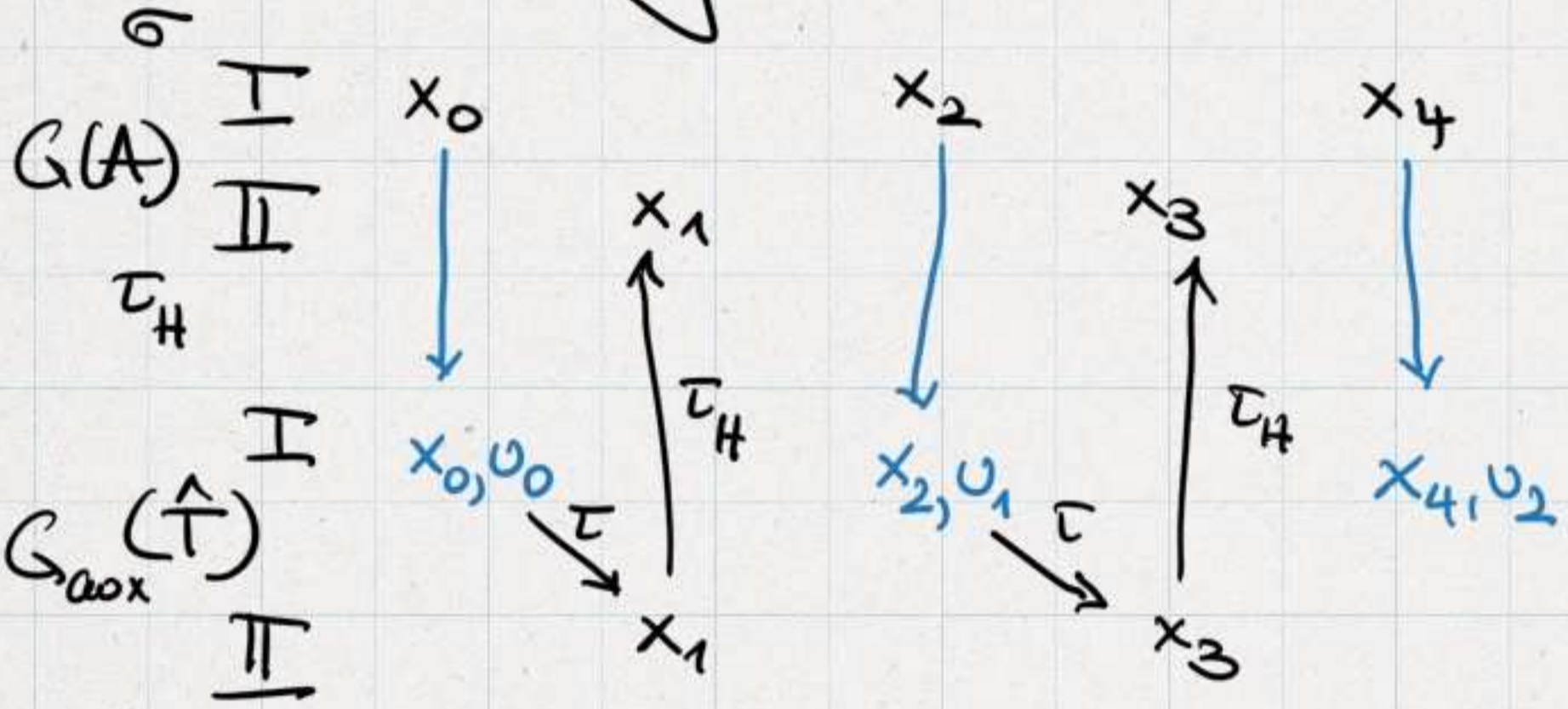
$$g(i) < g(j).$$

Define $v_i := g \upharpoonright \tau_x \upharpoonright i$.

$$x := \sigma * \tau_H \in A$$

$\Delta^g: \omega \rightarrow H$ BK-code for τ_x
 $\forall i, j: s_i, s_j \in T_x \Rightarrow i <_{BK} j \iff g(\omega) < g(s_j)$

$$v_i := \Delta^g \uparrow K_x \uparrow i.$$



$\uparrow \forall v_i := \Delta^g \uparrow K_x \uparrow i$, then
 $(x_0, v_0, x_1, x_2, v_1, x_3, x_4, v_2, \dots)$
 is a play of $G_{aox}(\hat{T})$ that follows
 the strategy τ .

So $(x, v) \notin [\hat{T}]$ because τ was
 winning.

But by choice of v , $(x, v) \in [\hat{T}]$.
 CONTRADICTION!

Summary.

If σ is w.s. for I in $G_{\text{aux}}(\hat{T})$,
then the "forgetful" strategy
 σ^* is w.s. for I in $G(A)$.

If τ is w.s. for II in $G_{\text{aux}}(\hat{T})$,
then τ_{II} is w.s. for II in $G(A)$
for II homogeneous for all of the
 f_i defined via τ .

Determinacy of $G_{\text{aux}}(\hat{T})$ implies
determinacy of $G(A)$.

But $G_{\text{aux}}(\hat{T})$ is just $G_{\text{aux M}}(\hat{T})$

[Not quite: need to ignore the M-
moves of player II.]

This is a closed game, so determined
by G-S.

[Note that this does not require Choice, since
 $\omega \times M \sim \omega \times \mathbb{R}_1$ is wellorderable.]

q.e.d.

